

IMPORTANT CHANGES TO OUR BILLING CYCLE & DUE DATES COMING IN JANUARY 2024!!

The New Billing Cycle will run from the 1st through the end of the month.

*****NEW DUE DATE WILL BE THE 25TH OF EACH MONTH.*****

ACH – Automatic Bank Drafts will be processed on the 24th of each month.

Auto Payments from your Debit/Credit Cards will be processed on the 23rd of each month.

Starting in February 2024 Late Fees will be added, and Late Notices will go out on the 26th of each month.

LOCK DAY for nonpayment will be on the 10th of each month.

**** YOU WILL NOT RECEIVE A NEW STATEMENT IN DECEMBER BUT LATE STATEMENTS WILL STILL GO OUT ON DECEMBER 12TH FOR OCTOBER/NOVEMBER'S CHARGES THAT HAVE NOT BEEN PAID BY THE 10TH OF DECEMBER. ****

January's Statement will be processed the first week of January, it will include the last two weeks of November's charges and all of December's. This change will improve the ability to track usage for a complete month and set your personal usage alerts at Getmymeter.info.

A new Customer Portal is coming in early 2024 to improve your customer experience and streamline access to view your usage, set alerts, and pay your bill with one easy login! Additional information to come.

See other side for a Calendar View of these date changes.

January 2024

*****NEW BILLING CYCLE AND DUE DATES BEGIN*****

SUNDAY	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY	SATURDAY
Dec 31	Jan 1 BILLING - FOR LAST 2 WEEKS OF NOVEMBER \$ DECEMBERS USAGE NEW BILLING CYCLE STARTS	2	3	4	5	6
7	8	9	10	11	12	13
14	15	16	17	18	19	20
21	22	23 AUTO PAY PROCESSED	24 ACH DRAFTS PROCESSED	25 BILLS ARE DUE	26 LATE FEES & LATE NOTICES	27
28	29	30	31 NEW BILLING CYCLE ENDS	Feb 1	2	3

February 2024

SUNDAY	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY	SATURDAY
Jan 28	29	30	31	Feb 1 BILLING - FOR JANUARY 1ST - 31ST USAGE NEW BILLING CYCLE STARTS	2	3
4	5	6	7	8	9	10
11	12 LOCK DAY	13	14	15	16	17
18	19	20	21	22 AUTO PAY PROCESSED ACH DRAFTS PROCESSED	23	24
25 BILLS ARE DUE	26 LATE FEES & LATE NOTICES	27	28	29 NEW BILLING CYCLE ENDS	Mar 1	2